

4 Pre-K Program



PURPOSE OF 4 PRE-K PROGRAM

The purpose of St. Paul Lutheran Pre-kindergarten is to provide a Christ-centered learning environment in which children and their families can hear the good news of Jesus and grow spiritually, intellectually, socially, emotionally and physically.

BIBLE LESSONS

Christ Light by Northwestern Publishing House is the curriculum used daily. Through these lessons we:

- ◆ Know God created everything
- ◆ Know the Bible is God's Word
- ◆ Know Jesus is God's Son, our Savior who died and rose for us
- ◆ Know that daily prayer is important communication with God
- ◆ Learn godly character through stories, experiences and daily life situations

SCIENCE

Opportunities are provided to explore and discover God's creation through:

- ◆ Estimating, predicting, experimenting, and observing
- ◆ Cause and effect
- ◆ Classifying

SOCIAL INTERACTION AND CREATIVE EXPRESSION

Small group, large group, and independent play are incorporated into each class time giving children a variety of learning experiences to help the children:

- ◆ Separate from parents & interact with peers in a positive way
- ◆ Learn listening skills, class routines and self-help skills

PHYSICAL EDUCATION

Weekly gross motor activities enhance the child's coordination, agility, strength and balance. A variety of materials such as beanbags, streamers, balls, parachute, and music are used. The children will learn:

- ◆ Basic ball skills
- ◆ Dance and musical activities
- ◆ Tumbling
- ◆ Balance, hop, jump, gallop

FINE MOTOR SKILLS

Small muscle opportunities are provided to:

- ◆ Develop and strengthen hand-eye coordination
- ◆ Introduce and strengthen manipulation skills of writing, painting, scissors and other art tools

LITERACY

Literacy is developed through activities including:

- ◆ Exposure to a variety of literature while introducing and reinforcing rhyming and comprehension skills
- ◆ Introduce and reinforce upper and lower case alphabet, along with phonemic awareness
- ◆ School library opportunities including story time activities and checking out books

MATH

Activities and experiences in basic math concepts and problem-solving skills are introduced to develop:

- ◆ Recognizing shapes & colors
- ◆ Sorting, matching, graphing skills and identifying/creating patterns
- ◆ Rote counting to 20, numerals 0-10 and one to one correspondence

FIELD TRIPS

- ◆ Horse Farm
- ◆ Apple Orchard
- ◆ Frog Pond
- ◆ Dairy Farm
- ◆ Pumpkin Farm
- ◆ Grocery Store

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