

# 3 Pre-K Program



# **PURPOSE OF 3 PRE-K PROGRAM**

The purpose of St. Paul Lutheran Pre-Kindergarten is to provide a Christ-centered learning environment in which children and their families can hear the good news of Jesus and grow spiritually, intellectually, socially, emotionally and physically.

### **BIBLE LESSONS**

Christ-Light for Three Year Olds by Northwestern Publishing House is the curriculum used daily. Through these lessons

- Know God created everything
- Know the Bible is God's Word
- Know Jesus is God's Son, our Savior who died and rose for us
- Know that daily prayer is important communication with God
- Learn godly character through stories, experiences and daily life situations

# **SCIENCE**

Opportunities are provided to explore and FIELD TRIPS discover God's creation through:

- Estimating, predicting, experimenting, and Dairy Farm observing
- Cause and effect
- Classifying

# SOCIAL INTERACTION AND CREATIVE EXPRESSION

Small group, large group, and independent play are incorporated into each class time giving children a variety of learning experiences to help the children:

- Separate from parents and interact with peers in a positive way
- ♦ Learn listening skills, class routines and self-help skills

### PHYSICAL EDUCATION

Weekly gross motor activities enhance the child's coordination, agility, strength and balance. A variety of materials such as beanbags, streamers, balls, parachute, and music are used. The children will learn:

- Basic ball skills
- ♦ Dance and musical activities
- **Tumbling**
- ♦ Balance, hop, jump, gallop

### **FINE MOTOR SKILLS**

Small muscle opportunities are provided to:

- Develop and strengthen hand-eye coordination
- Introduce and strengthen manipulation skills of writing, painting, scissors and other art tools

# **LITERACY**

Literacy is developed through activities including:

- Exposure to a variety of literature while introducing and reinforcing rhyming and comprehension skills
- Introduce and reinforce upper and lower case alphabet, along with phonemic awareness
- School library opportunities including story time activities and checking out books

#### **MATH**

Activities and experiences in basic math concepts and problemsolving skills are introduced to develop:

- ♦ Recognizing shapes and colors
- Sorting, matching, graphing skills and identifying/creating patterns
- Rote counting to 10, numerals 0-10 and one to one correspondence

- ♦ Horse Farm
- ♦ Apple Orchard
- ♦ Grocery Store

- ♦ Pumpkin Farm
- ♦ Frog Pond

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